

SPRING RETURN KEY SWITCH SETUP INSTRUCTIONS FOR X-PLANE

- 1. Connect the Type B USB cable to the USB port located at the back of the Spring Return Key Switch.
- 2. Next, plug the other end of the cable into the USB port of your computer or a USB hub.







- 3. Wait for your computer to detect the Spring Return Key Switch device.
- 4. Configure the device.

X-Plane

To configure Desktop Pilot's Spring Return Key Switch with X-Plane, follow these steps:

- 1. Launch X-Plane.
- 2. Upon launching X-Plane, locate the settings box positioned at the far right of the screen.





- 3. Open the settings menu, which allows you to configure all the control settings for your devices.
- 4. Navigate to the "Devices" section and select "Spring Return Key Switch" from the dropdown menu.
- 5. Under the "Buttons" section, click "Edit" for each button.
 - a. For "Btn 0", search for "Magnetos off" and select it.
 - b. For "**Btn 1**", search for "Magnetos right for engine #1" and select it.
 - C. For "Btn 2", search for "Magnetos left for engine #1" and select it.
 - d. For "Btn 3", search for "Magnetos both for engine #1" and select it.
 - e. For "Btn 4", search for "Engage starter #1" and select it.



- 6. Apply the changes by clicking "Done" when you are finished.
- 7. Lastly, check to see if the Spring Return Key Switch is working properly in X-Plane.



Congratulations! You have successfully set up the Spring Return Key Switch! Happy flying!

In case you encounter any issues during setup, please feel free to contact our customer support team at sales@desktoppilot.com for further assistance.

